Large-Scale C++ Volume I: Process and Architecture (Addison-Wesley Professional Computing Series)

By John Lakos

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Designing scalable software in C++ requires more than just a sound understanding of logical design. Senior developers, architects, and project leaders need a grasp of high-level physical design concepts that even many software experts have never explored. In **Large-Scale C++ Volume I: Process and Architecture**, John Lakos takes a practitioner's view of modern large-scale software development, helping experienced professionals apply architectural-level physical design concepts in their everyday work. Lakos teaches critical concepts clearly and concisely, with new high-value examples. Up to date and modular, Large-Scale C++ Volume I is designed to help you solve problems right now, and serve as an appealing reference for years to come.

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